

CONTACT

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- 24 Wakefield St, Hawthorn, VIC
- github.com/cobeo2004

SKILLS

- Basic knowledge of Augmented Reality
- Intermediate Front and Back-end coding
- Fundamental of Network & Security
- Communication and teamwork abilities
- Fast learner
- Finished Responsive Web Design
 Certification at freecodecamp.org

PROJECTS

Augmented Reality using SwiftUI and RealityKit

cobeo2004/ArgumentedReality

Predict the percentage to win a lottery using Selenium, NumPy and Pandas

cobeo2004/xsmb-than-tai

SIMON NGUYEN

COMPUTER SCIENCE STUDENT

Motivated Computer Science student majoring in Artificial Intelligence and Cybersecurity, seeking for internships or entry-level opportunities to apply academic knowledge, gain hands-on experience and contribute to projects on the field.

EXPERIENCE

Computing Technology Inquiry Project (High Distinction) - Team Leader

Swinburne University of Technology | Feb 2023 - May 2023

- Led a highly successful Computing Technology Inquiry Project, which aims for creating a fully function website using PHP and MySQL, and has achieved a High Distinction for innovative implementation.
- Led a team of individuals, coordinating project tasks, managing timelines and ensuring effective communications between members.

Management Information System Development - Internship

Tomson Pte. Ltd (Ballarat Gold Mine) | March 2024 - Now

- Planned and developed a Management Information System (MIS)
 using React for the front-end, NestJS for the back-end, and
 MongoDB for the database.
- Created a responsive and user-friendly interface to streamline data entry and retrieval processes.
- Ensured robust API integration and seamless data flow between application layers.
- Collaborated with cross-functional teams to gather requirements and enhance operational efficiency.

EDUCATION

Bachelor of Computer Science, Major in Artificial Intelligence and Cybersecurity

Swinburne University of Technology | Feb 2023 - Present

Awarded High Distinction in Computing Technology Inquiry Project,
 Introduction to Programming, Cloud Computing Architecture and
 Technology in an Indigenous Context project.